Luigi De Russis

Git, GitHub (and RubyMine)



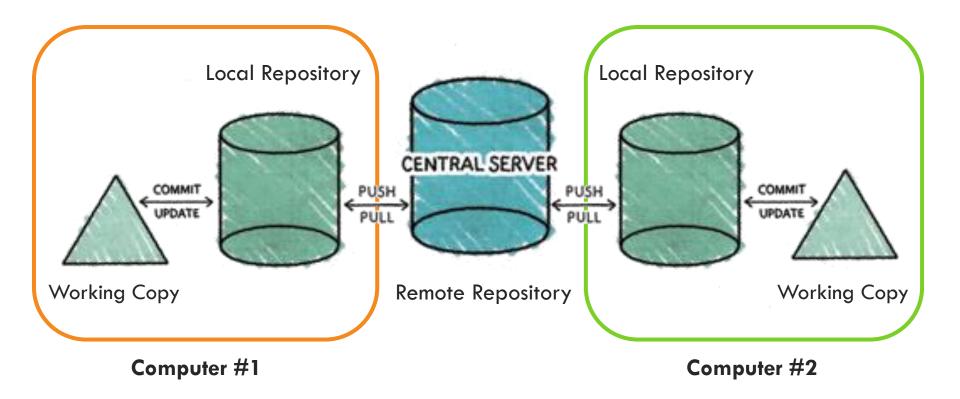


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Git at 100 feet

From the "Version Control with Git" set of slides

Some Concepts



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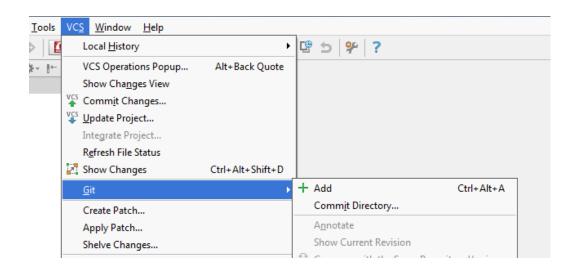
GitHub (for us)

Let's have a look to http://github.com/lam-2015

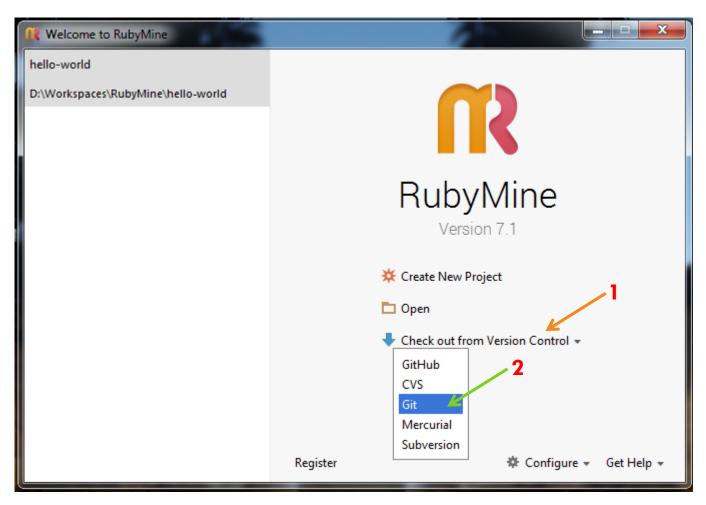
Using Git(Hub) with RubyMine

RubyMine 7.1 meets Git

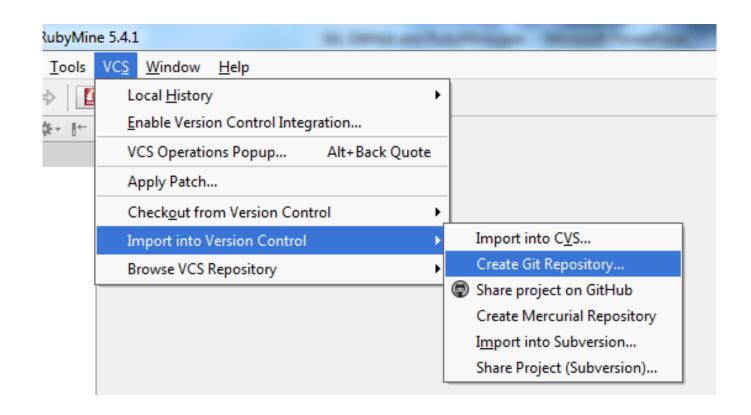
- RubyMine has Git integration built-in
- Most operations are possible starting from the VCS menu

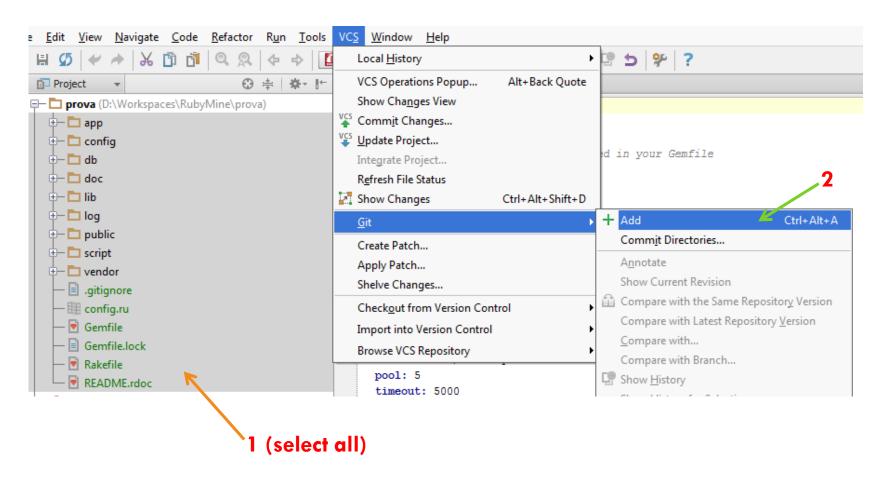


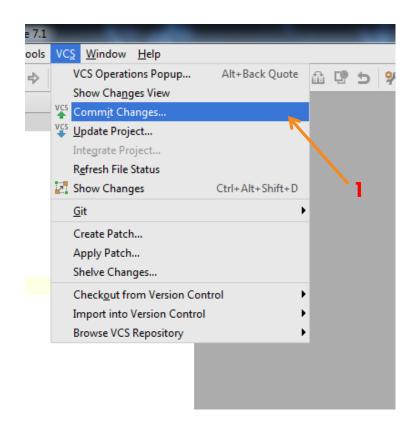
Clone an existing (Rails) repository

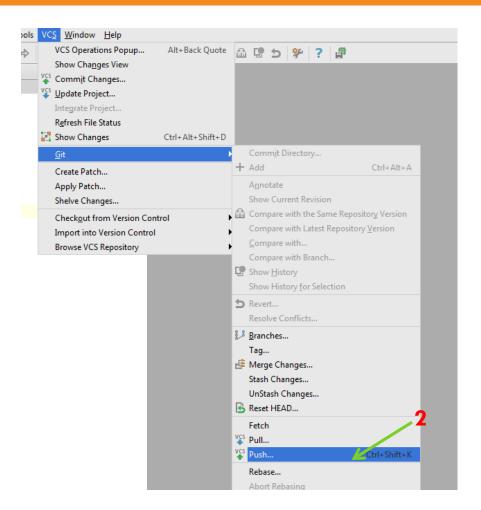


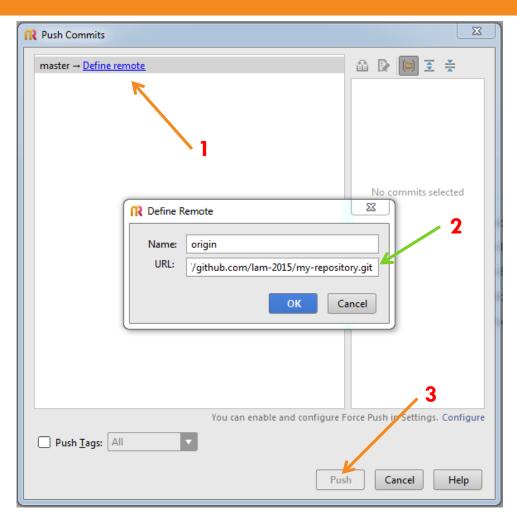
- open RubyMine and create a new Rails project (as usual)
- create a local repository, and add the project files to it
- commit
- select "push" and add the remote URL in the same window
- □ done!









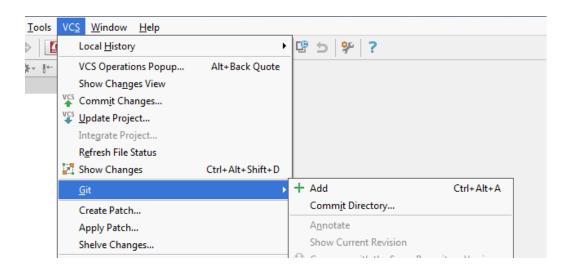


Before RubyMine 7.1...

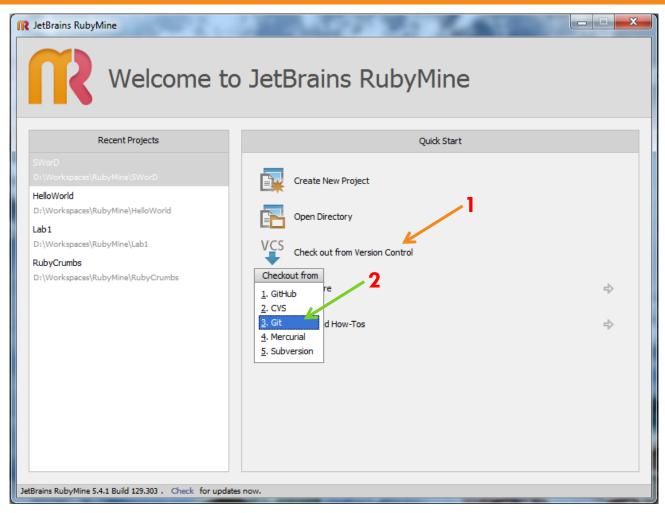
Update to RubyMine 7.1 to a better Git experience!

RubyMine pre-7.1 vs. Git

- □ RubyMine 7.0.x has Git integration built-in
- □ However, they "forgot" some <u>essential</u> functionalities
 - we have to find some workaround...
 - ... or we have to deal with the terminal

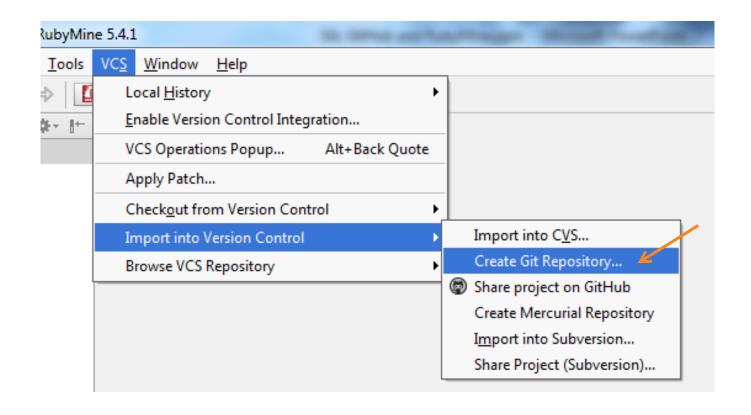


Clone an existing (Rails) repository

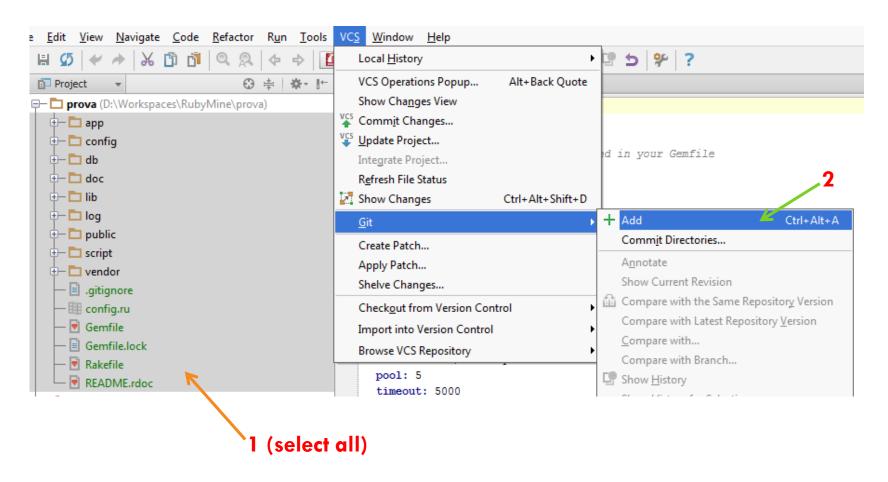


- Two methods
- "RubyMine way"
 - open RubyMine and create a new Rails project (as usual)
 - create a local repository, and add the project files to it
 - □ close RubyMine
 - open the terminal (or the command prompt under Windows)
 - go to the project folder
 - git remote add origin *url-of-the-remote-repo*
 - □ re-open RubyMine
 - push the project to the remote repository

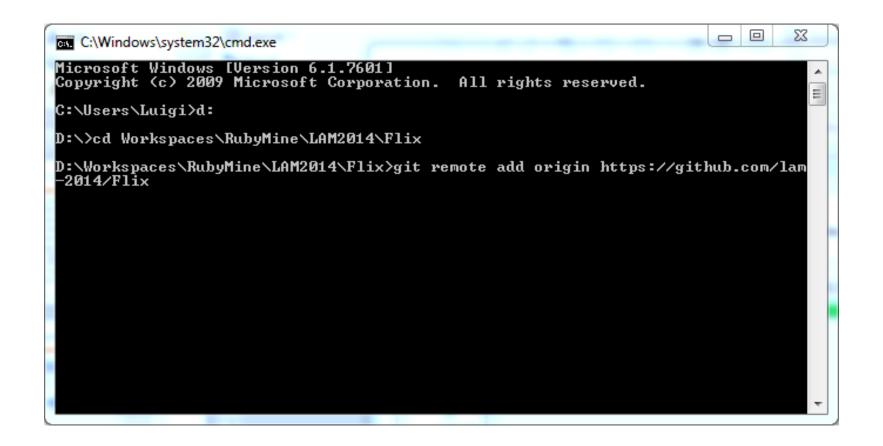
RubyMine Way (screenshot #1)



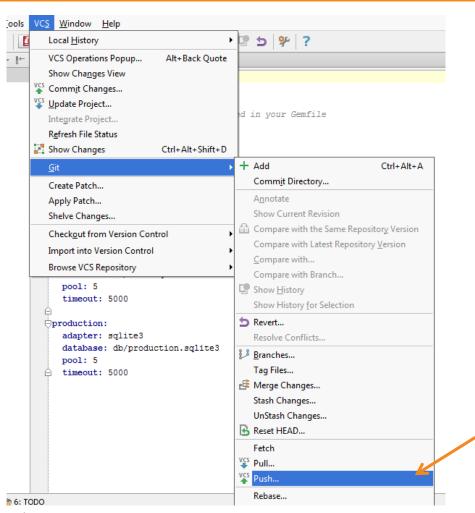
RubyMine Way (screenshot #2)



RubyMine Way (screenshot #3)

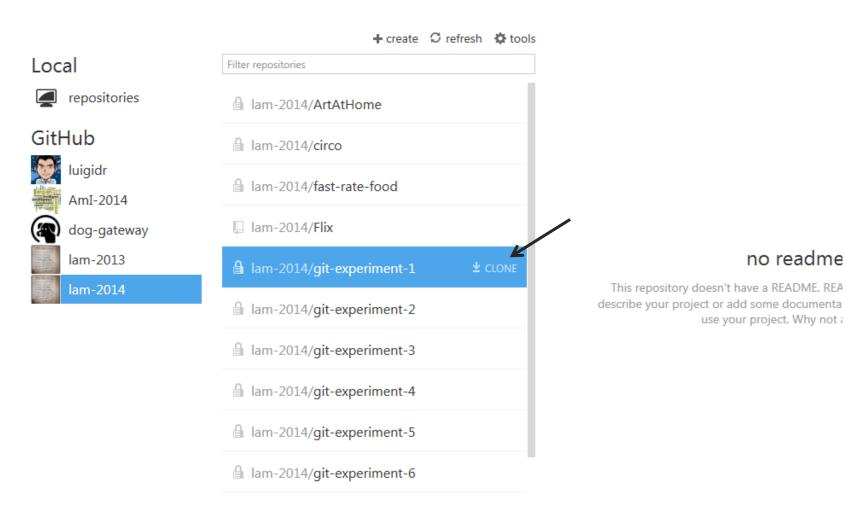


RubyMine Way (screenshot #4)

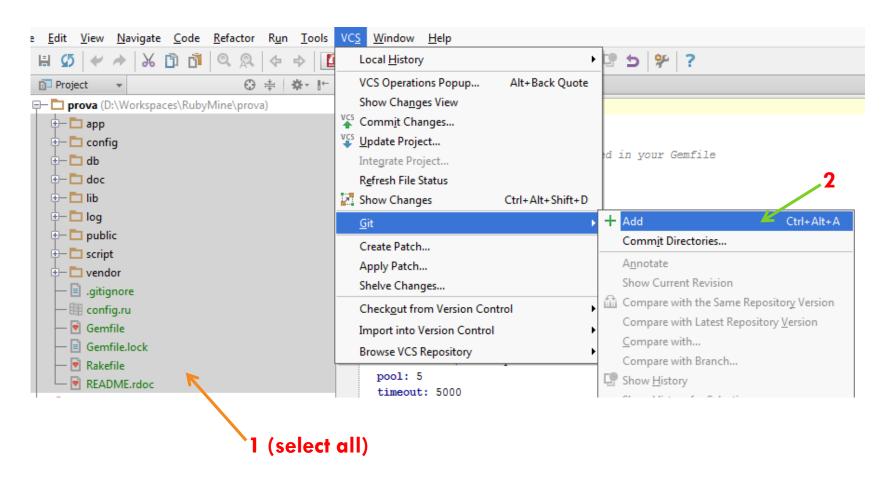


- Alternative way
 - clone the (empty) remote repository with a git client (e.g., a GitHub applications) to the RubyMine workspace
 - open RubyMine
 - create a new Rails project in the same folder
 - add the project to the cloned (local) repository
 - push the project to the remote repository

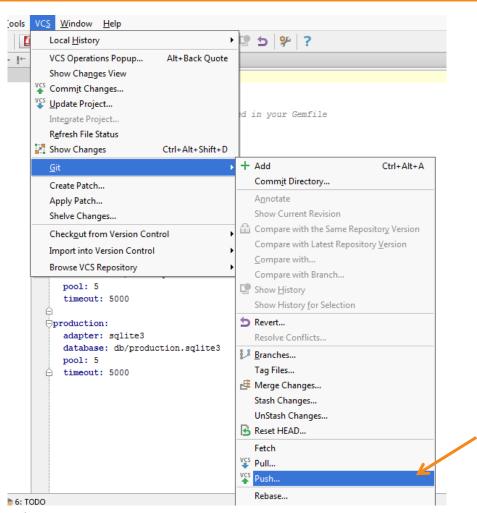
Alternative Way (screenshot #1)



Alternative Way (screenshot #2)



Alternative Way (screenshot #3)



Other operations...

- Other (basic) operations should be realized directly in RubyMine
- You can also decide to "split" the development and the version control phase
 - you can develop in RubyMine
 - and add/commit/push/pull with a git client
- □ ... it's your choice!

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