



#### **Course Introduction**

#### **Ambient intelligence**

Fulvio Corno

Politecnico di Torino, 2016/2017



http://bit.ly/polito-ami



#### **Basic information**

- Title: Ambient Intelligence
- Code: 01QZPxx
- Year: 3, Semester: 2
- Credits: 6
- Language: English (almost...)



# This is the Ambient Intelligence course

# Aml is... Projects







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2016/2017









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Ambient intelligence

## Aml is... Teams





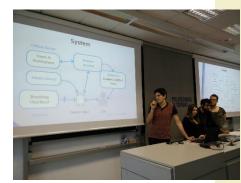


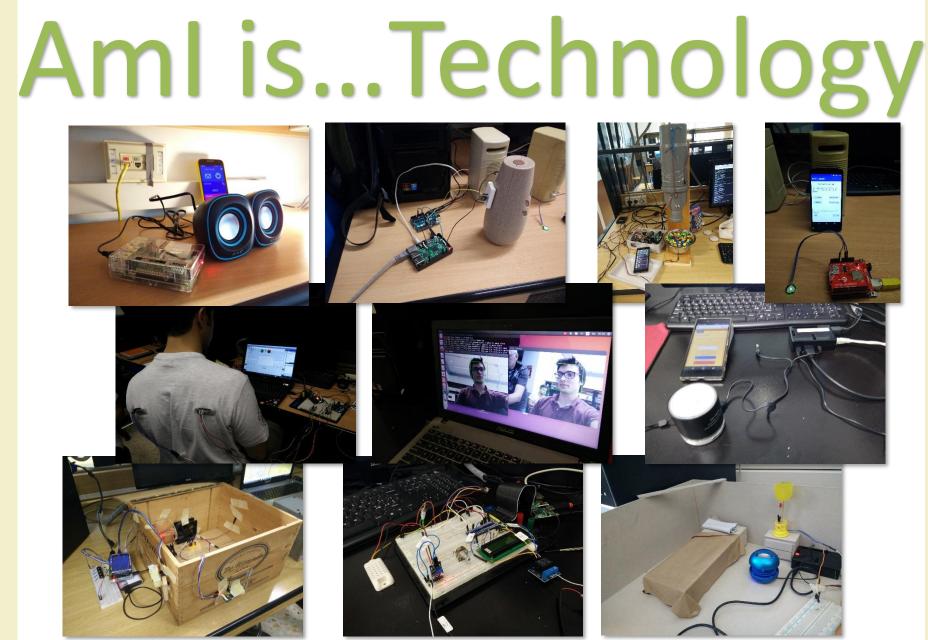












2016/2017

Ambient intelligence



2016/2017

Ambient intelligence

## Aml is... Showcase

























## Aml is... Industries

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At the heart of the *ímage* 





## Aml is... Outreach









2016/2017

#### Summary

- Goals and contents
- Organization
- Resources
- Exam
- 2016's projects and Showcase



Course Introduction

### **GOALS AND CONTENTS**

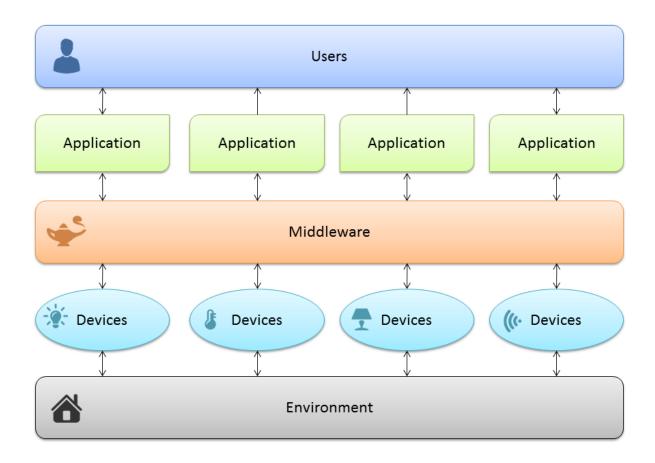
#### Goals

- Designing and realizing environments that enrich the user experience and help householders in their activity
- Adopting a feature-driven design methodology, targeting open and reusable solutions
- Integrating existing devices and existing home- and building- automation systems (don't reinvent the wheel)
- Really building a (simple) working AmI system, in a multi-disciplinary team

#### Definitions

- "An Ambient Intelligence system is a digital environment that proactively, but sensibly, supports people in their daily lives"
- "An Intelligent Environment is one in which the actions of numerous networked controllers (controlling different aspects of an environment) is orchestrated by self-programming pre-emptive processes (e.g., intelligent software agents) in such a way to create an interactive holistic functionality that enhances occupants experiences."

#### **Reference** architecture



#### Main contents

- AmI definitions, applications, systems: taxonomy and market overview
- Feature-driven design methodology
- Enabling technologies: Linux, hardware boards, python, Web, Dog3.0
- Some off-the-shelf automation technologies
- Rapid prototyping and development
- Group work (supervised and free)

#### Approach

#### Research / Theory

#### Practice

Technology (HW, SW, devices)

#### Approach

- Mix of
  - Theory
  - Technology overview
  - Practical information
  - Hands-on experience
  - Group work
  - Industry information
  - Application areas

- Main focus
  - Practical approach
  - Sound design methodology
  - Open and reusable solutions
- Learning to design and build a (working) AmI solution



**Course Introduction** 

### ORGANIZATION

#### Teachers

- Fulvio Corno <fulvio.corno@polito.it>
- Luigi De Russis <luigi.derussis@polito.it>
- Teodoro Montanaro <teodoro.montanaro@polito.it>
- Politecnico di Torino, Dipartimento di Automatica e Informatica
- ~20 hours each, mixed Lecture / Exercise / Lab

#### Schedule

- Monday
  - 16:00-17:30
    - LADISPE
  - 17:30-19:00
    - Room 8I

- Thursday
  - 16:00-17:30
    - Room 8I
  - 17:30-19:00
    - Room 8I

Updated week-by-week schedule on the course website ("Log" section)

#### The Lab

- LADISPE
- Essential part of the course (the most important)
- Real smart home hardware and IoT devices
- 50% assigned exercises
- 50% supervised group work
- Group work



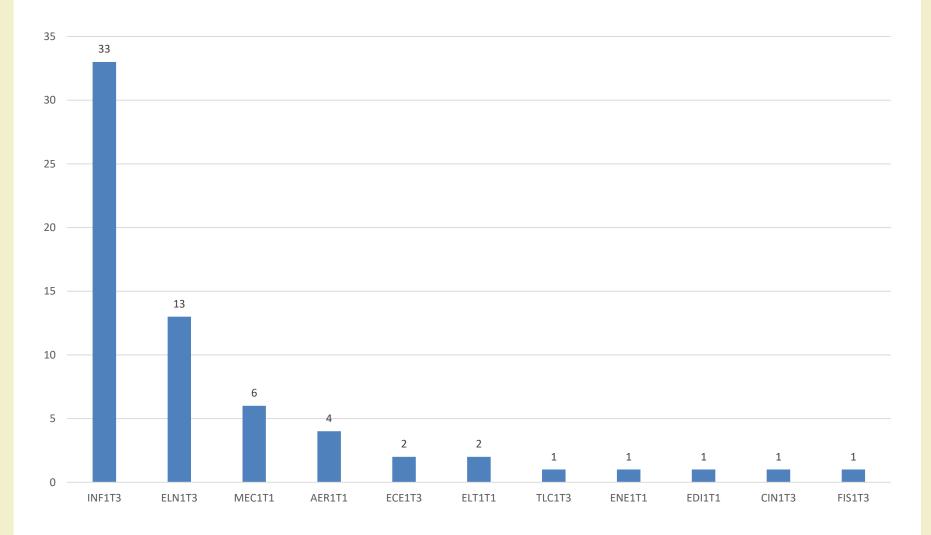
### The Skewed Schedule

			BET	A
Week	Classes	Exercises	Group Work	
1	3			•
2	3	1		
3	2	1	1	C
4	3	1		• [
5	2		2	C
6	3	1		
7	3	1		•
8	1		1	S
9		1	1	
10	1	1	1	•
11		1	1	C
12		1	1	
13			1	
14			1	
2016/2017			Ambient	intelligence

- Non-uniform distribution of hours
- Decreasing impact of classes
- Increasing time for supervised GW
- Increasing free time for developing the project

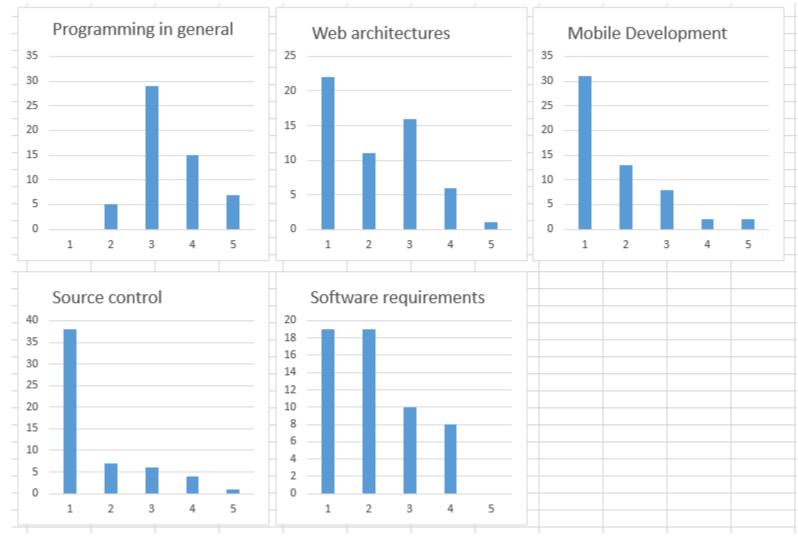
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#### Students (about you...)



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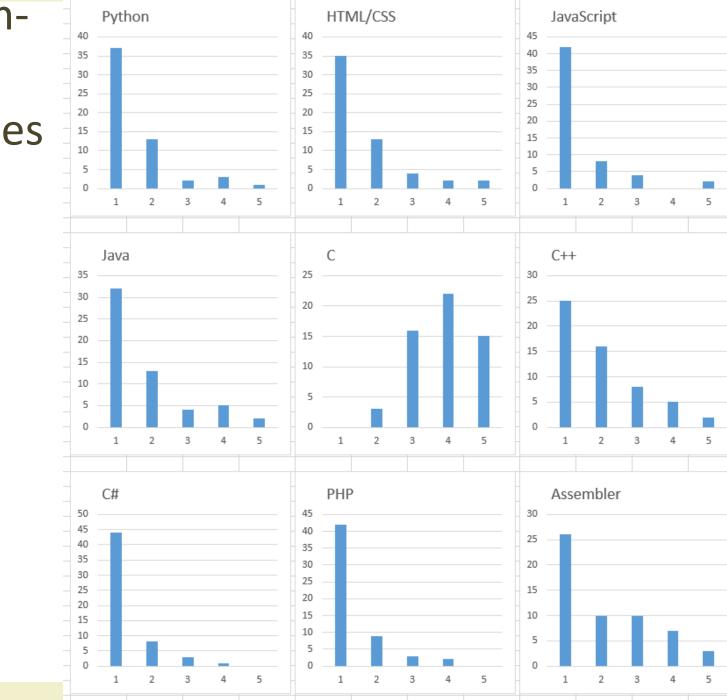
#### Skills



#### Programming languages

Others: Objective C Swift Scheme Lua Go Matlab AWK BASH Turbo Pascal Arduino VHDL

2016/2017



#### Don't worry... we'll get there

#### From initial survey

Topic	Low (1-2)	Average (3)	High (4-5)	Projects
Programming (in general)	13.21%	41.51%	35.85%	14/14
Web Architectures	58.49%	16.98%	15.09%	13/14
Mobile development	83.02%	3.77%	3.77%	8/14
Source Control management	86.79%	1.89%	1.89%	14/14
Software requirements specification	75.47%	11.32%	3.77%	14/14
Python	86.79%	0.00%	3.77%	14/14
HTML/CSS	67.92%	13.21%	9.43%	14/14
JavaScript	81.13%	5.66%	3.77%	12/14
Java	73.58%	11.32%	5.66%	8/14
Ċ	13.21%	18.87%	58.49%	3/14

#### At exam-time



**Course Introduction** 

#### RESOURCES

#### Course website

- http://bit.ly/polito-ami
- All lecture slides
- All exercise material (texts, solutions, examples, ...)
- Reference papers, links, ...
- Exams
- News and notices (official)
- Detailed (tentative) schedule
- Lecture video recordings
  - On your page on the **Portale della Didattica**

### Additional on-line resources

- Facebook group, for open discussion and information exchange: <u>https://www.facebook.com/groups/polito.ami/</u>
- Lectures will also be uploaded on youtube (at the end of the course)
- Collaboration on Google Drive
- Projects on GitHub: <u>https://github.com/Aml-2017</u>



#### Study material

- No suitable textbook for the whole course
- Teachers' slides
- Lecture videos
- Suggested books for some of the topics
- Suggested papers
- On-line technical documents



**Course Introduction** 



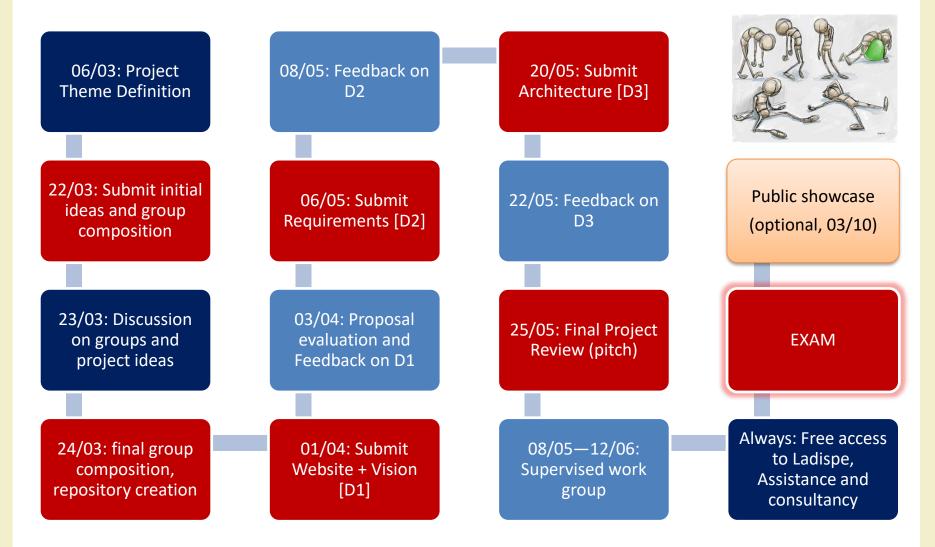
#### Goal and rationale

- The exam should assess the capability to design and develop some AmI functionality
- Multiple skills and disciplines are needed in the process
- The course is highly lab-intensive
- A sound design process must be coupled with the capacity to deliver a working system
- You are close to graduation
- Some of you need to return to their home universities

#### Exam rules

- The exam consists in the evaluation of the Group Work that is assigned during the course
  - Documents uploaded on-line
  - Presentation given at the exam date
- Work groups must be formed at the beginning of the course
- Topics are proposed by the group and approved by the teachers
- Many lab hours are devoted to group work development
  LADISPE may be used in additional hours
- Ideally, developed during the course

#### Work Group Development Process



### The exam (or, how to get 30+)

- Evaluation of documents (submitted in advance)
  - Project web site
    - Deliverable D1 (vision)
    - Deliverable D2 (requirements)
    - Deliverable D3 (architecture)
    - Presentation video
  - Project sources on github

- Oral exam
  - Presentation (15 minutes)
  - Demo (5 minutes)
  - Discussion (5 minutes)
- Individual contribution must emerge from the presentation

#### First steps

- Identify a Working Group (WG)
  - 4 students (exceptionally: 3)
  - Possibly, with mixed skills
  - Avoid all-non-programmers groups
- Start developing ideas
  - The first two weeks' classes will give you suggestions, seeds, pointers, ...
  - Interact with the teachers

#### Tips and suggestions

- Start sooner than later
  - Really
- Don't aim too high
  - Modular features
- Seek interaction
  - Ask for feedback and suggestion
  - ...and listen to them
- Exploit the LAB hours
  - Proposed labs, Supervised WG, Free hours, ...



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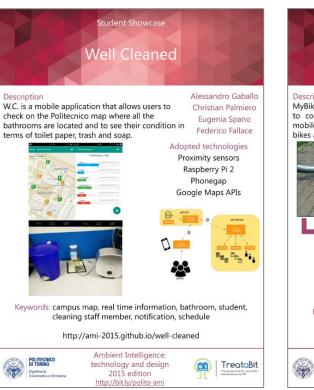
#### **PROJECT EXAMPLES**

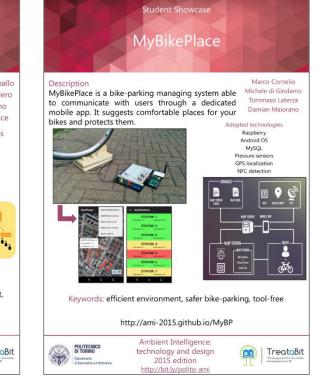
#### Past projects

Year	Theme	URL
2015	Smart "Cittadella Politecnica" (smart university campus)	https://ami-2015.github.io/
2016	Health and Well-Being	https://ami-2016.github.io/

#### 2015 winners

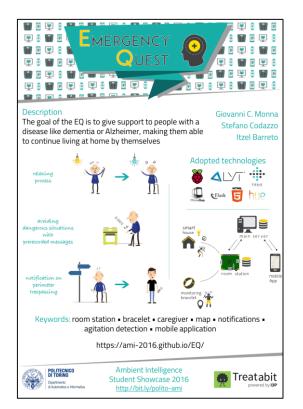






#### 2016 winners







#### Ambient Intelligence?

Project	Sensitive	Responsive	Adaptive	Transparent	Ubiquitous	Intelligent
EasyPark	**	***	*	***	**	*
ItsYourTurn	***	**	**	***	*	**
MarcoPoli	***	**	***	***	***	**
MyBikePlace	**	*	*	**	**	*
NeverLate	**	**	**	***	***	**
NoNoise	**	*	*	***	**	*
Smart Make Your Bag	**	*	***	**	**	*
SmartClassSchedule	*	*	**	**	***	**
TrackDown	***	**	**	**	***	**
WC Info	**	*	*	***	*	*
Well Cleaned	***	**	**	***	*	**
Adaptive Online Radio	**	***	***	***	**	*
MyĠuide	**	**	*	**	*	*
PoliRoute	*	***	***	**	***	**

#### Questions?

#### **01QZP AMBIENT INTELLIGENCE**

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#### References

 "Intelligent Environments: A manifesto", Augusto et al., Human-centric Computing and Information Sciences 2013, 3:12, http://www.hcisjournal.com/content/3/1/12

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