

# Introduction to PHP

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# Goals

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- Understand server-side architectures based on PHP
- Learn the syntax and the main constructs of the PHP language
- Design simple applications for elaborating Form data
- Understand the interactions between web servers and application servers
- Design 3-tier web applications



# Agenda

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- PHP - language basics
- PHP - functions
- PHP - forms
- PHP - sessions
- PHP - databases



# PHP a (brief) history

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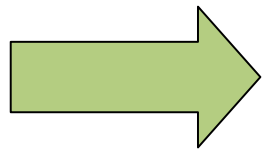
- Originally published in 1994, was designed to ease the development of personal web pages
  - Original meaning of the acronym
    - PHP, Personal Home Page
  - Nowadays PHP means
    - PHP: Hypertext Preprocessor
- Specifically designed for the creation of dynamic web pages
- The PHP code is embedded inside XHTML/HTML pages
- The application server interprets the PHP code and provides the result to the web server, which sends it back to the client.



# Why PHP? (1/2)

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- It is supported by many platforms
  - hardware (Intel, Sparc, Mac, ecc....)
  - Operating system (Linux, Unix, Windows, ecc...)
  - Web servers (Apache, IIS, iPlanet, ecc...)



The PHP code is highly portable



# Why PHP? (2/2)

---

- PHP is open source
  - free
  - Many tools, IDEs, support, users, developers
  - Wide community
- Easy to learn
  - Similar to the C language
  - Simpler syntax and datatypes
  - Easy to extend
- Able to interact with many DBMS (MySQL, PostgreSQL, Oracle,...)



# A first example

---

```
<html>
<head><title>Hello World !</title></head>
<body>
<?php
    // this is simple PHP
    echo "<h1> Hello World !</h1>";
?>
</body>
</html>
```

**This is a simple ASCII file with  
a .php extension**



# Tag

---

- PHP code can be positioned everywhere inside the XHTML page
- It must be enclosed by the start and end tags
- Standard format for tags

```
<?php
    // this is a PHP program
    echo "<h1> Hello World!
</h1>";
?>
```





# Tag

---

- Short tags (deprecated)
  - Sometimes used for the sake of comfort
  - Usually disabled

```
<?  
    // this a simple PHP program  
    echo "<h1> Hello World!</h1>";  
?>
```

# Today is ... (1/2)

- Show the current date

- "Today is ..."

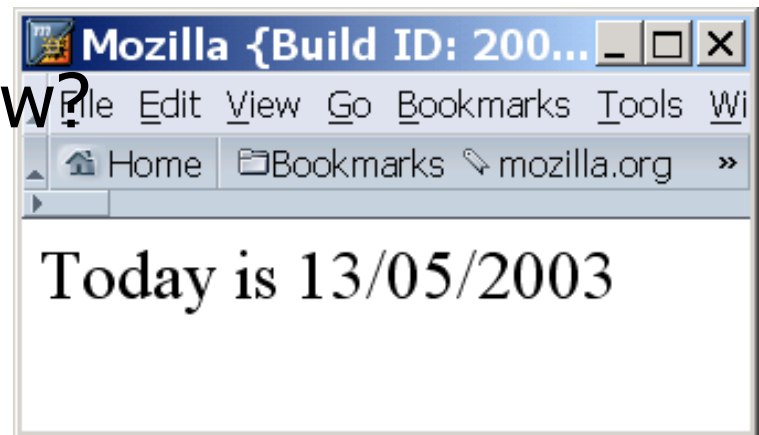
- Statically:

```
<html><body>
```

```
    Today is 13/05/2003
```

```
</body></html>
```

- But what happens tomorrow?



# Today is ... (2/2)

- Dynamically

```
<html><body>Today is
```

```
<?
```

```
// date format GG/MM/AAAA
```

```
$today = date("j/m/Y");
```

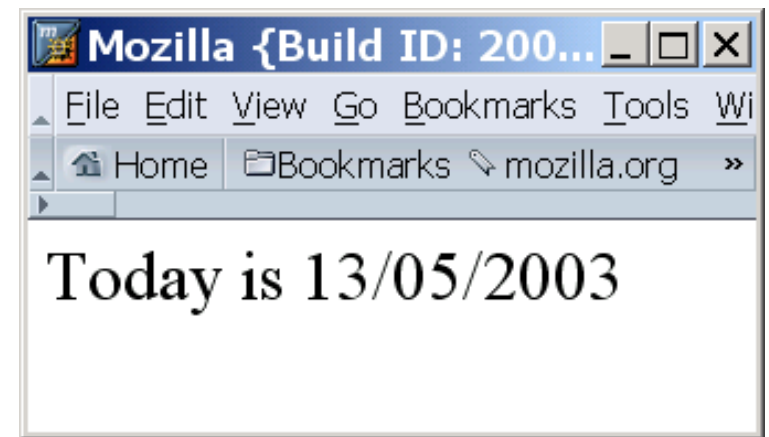
```
echo $today;
```

```
?>
```

```
</body></html>
```

- Updated in real time
- The date on the server

j= day of the month  
m= numeric month  
Y = year in 4 digits





# What features we used?

---

- To handle dynamic data we need
  - Comments (`// date format...`)
  - Variables (`$today`)
  - Operators (`=`)
  - Language constructs (`echo`)
  - Functions (`date`)

```
// formato GG/MM/AAAA
$today = date("j/m/Y");
echo $today;
```



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# Comments

---

```
<?php
// this is a single-line comment
/* This is a comment spanning
Multiple lines */
# this is also a single-line comment
?>
```



# Variables (1/2)

---

- A **variable** is
  - “A symbol or a name that represents a value”
  - Always preceded by the \$ sign
- A **variable** can represent different value types
  - Integer numbers, real numbers, characters, ...
- Variable declaration is not mandatory
  - The variable name is automatically declared at the first usage
  - The variable data type can change during the program execution



# Variables (2/2)

---

- When a program is executed, variables are substituted by real values
  - Therefore the same program can work on different data
  
- Together with variables there may also be **constants**
  - A constant represents a value that never changes during the program execution





# PHP datatypes (1/2)

---

- Simple datatypes

- numbers

- `$today = 12` (integer)

- `$today = 3.14` (float)

- String or characters

- `$today = "today"` (string)

- `$today = 'a'` (character)

- Boolean – truth value

- `$today = TRUE; $today = FALSE`



# PHP datatypes (2/2)

---

- Complex datatypes

- Array

- `$today = array("lab", 3)`

- Objects



# Array

---

- An array is
  - An ordered data set
  - Every data element stored into an array is called "array element"
- Ex: 2-elements array
  - `$friends = array("Luke", "Louis");`
- Non-homogeneous arrays
  - `$mix = array("Luke", TRUE, 14);`
  - `$mix_mix = array("Luke", array(TRUE, 14));`



# How to access array elements

---

- `echo $mix[0];`
  - `//the "Luke" string`
  
- `echo $mixmix[1][1];`
  - `// the integer 14`
  
- **Hint:** array indexes start from 0!



# Assignment

---

- The assignment operator allows to associate a value to a variable
  - `variable = value`
    - `$today = "today";`
  - `variable = variable`
    - `$today = $yesterday;`
  - `variable = expression`
    - `$today = $today + 3;`



# Expression

---

- In computer programs an expression is
  - “Whatever combination of legal symbols that leads to a value”
- Consists of
  - At least one operand
    - An operand is a value
  - One or more operators
    - `$today = 5 + 3;`
    - `$today = $yesterday + 1;`
    - `$today = $yesterday++;`



# Datatype conversions in PHP

---

```
$a = 10 ; //$a it is an integer variable with a value of 10
```

```
$b = $a * 1.5 ; //$b it is a float variable with a value of 15.0
```

```
$c = "5+$b" ; //$c it is a string variable with the value "5+15"
```

```
$d = 10.8 ; //$d it is a float variable with value 10.8
```

```
$d = (int)$d ; //now $d is an integer variable with value 10
```



# Flow control

---

- PHP constructs for controlling the program flow:
  - if..else
  - while
  - for
- Allow the conditional execution of some program subset
- Allow the iterative execution of some program part
- Evaluate some condition





# Conditions

---

- A condition is
  - An expression yielding to a boolean value, either true or false
- Many values are equivalent to a boolean true:
  - Integers and floats with values different from zero
  - Non-empty strings
  - Non-empty arrays



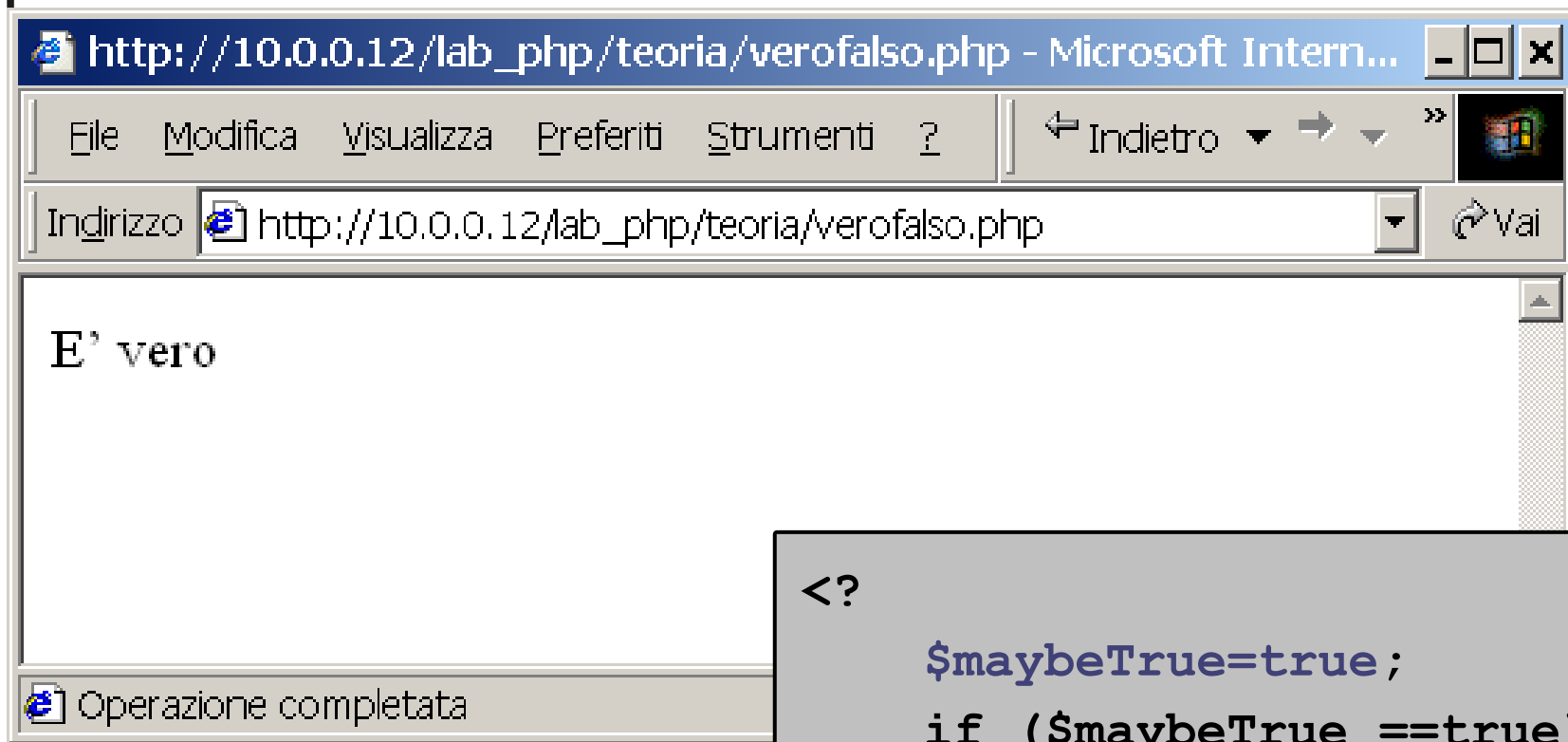
# if ... else (1/2)

---

- <?
- if (\$maybeTrue == true)
- { echo "it's true";}
- else
- { echo "it's false";}
- ?>

```
if (condition)
    { action1; }
else
    { action2; }
```

# if ... else (2/2)



```
<?
```

```
$maybeTrue=true;  
if ($maybeTrue ==true)  
    { echo "true";}  
else  
    { echo "false";}
```

```
?>
```



# While

---

- Repeats *action1* until *condition* is true
- Usually *action1* changes the parameters evaluated in the *condition*

```
while (condition)
{ action1; }
```

How many  
times will  
the cycle be  
executed ?

```
while ($vero==true)
{
    $vero=false;
    $message="done";
    echo $message;
}
```



# For (1/2)

---

- **init**
  - Expression that is executed only one time, at the beginning of the cycle. Usually adopted for initializing the cycle counter
- **condition**
  - If true, *action1* is executed
- **inc**
  - Expression evaluated at the end of every cycle execution

```
for (init; condition; inc)
    { azione1; }
```

# For (2/2)

```
<?  
  for ($i=0; $i<5; $i++)  
    { echo $i."<br>"; }  
?>
```

String concatenation  
Operator





# Nesting

---

- Control structures can be nested

```
if (condition1)
{
    if (condition2)
        { action1; }
    else
        { action2; }
}
```

```
for (init;cond1;inc)
{
    if (condition2)
    {
        for (init3;cond3;inc3)
            { action1; }
    }
    else
    { action2; }
}
```



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# Functions (1/2)

---

- A function is
  - “a portion of code within a larger program, which performs a specific task and can be relatively independent of the remaining code”
- Modern programming languages offer several standard functions grouped in libraries
  - Math libraries, File libraries, etc.
- It's possible to define custom functions
  - Functions are the basis of every well structured program



# Functions (2/2)

---

- Definition
  - Where the function code is defined

```
/*definition*/  
function sum($a,$b)  
{  
    $sum = ($a+$b);  
    return $sum;  
}
```

- Call
  - Where the function code is executed

```
//call  
$c = sum(2,3);
```



# Function arguments

---

- An argument is a value passed to a function
- PHP functions can accept 0 or more parameters (arguments)
- PHP functions can return 0 or 1 value

```
/*definition*/  
function sum($a,$b)  
{  
    $sum = ($a+$b);  
    return $sum;  
}
```



# Variable scope (1/4)

---

- Inside functions new variables can be declared
- The scope of a variable is
  - The section of the program where the variable can be safely used
    - Whole program (global)
    - Function
    - Blocks of instructions { }



# Variable scope (2/4)

---

- In PHP a variable declared inside a function is visible:
  - In the same function in which it's declared
  - It's not visible outside of the function (even in the same program)

```
function count()  
{  
    $pieces = 10;  
    return $pieces;  
}  
  
echo $pieces;  
  
//$pieces is an empty string!!
```



# Variable scope (3/4)

---

- In PHP a variable declared in the main body of the program is visible
- In the main body
- Is not visible inside functions

```
//variable defined in the main
// body
$pieces=10;
function count() {
    return $pieces;
}
echo "there are ".count()."
pieces";
// prints out "there are pieces"
```



# Variable scope (4/4)

---

```
//variabile globale
$pieces=10;

function count() {
    global $pieces;
    return $pieces;
}

echo "there are ".count()." pieces";
// prints out "there are 10 pieces"
```



# Exercise

---

- age.php
  - Assign to \$age your age
  - Create a function for calculating how many leap years there have been in your life
    - Assume 1 leap year every 4 years
  - Call the function and show the result





# Solution

---

```
<?php
    global $age = 31;
    function getLeapYear()
    {
        return ($age/4);
    }
    echo "In my life there have been" . getLeapYear() . "leap
years.";
?>
```



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# Form – example

---

- Textfield named =“color”
- Form action pointing at form.php

```
<form action =“form.php” method=GET>
Your preferred color:
<input type=“text” name=“color” value=“”>
<input type=“submit” name=“submit”>
</form>
```



# Form – server side elaboration

---

- File form.php:
  - Simply show the data entered by the user inside the color textfield
    - `<input type=text name="color" value="">`
  - The name attribute of the textfield shall be unique inside the form

```
<?
echo "Your preferred color is " . $_GET["color"];
echo "Your preferred color is " . $_REQUEST["color"];
?>
```



# Form – server side elaboration

---

- The destination page (form.php) can access the values entered by the user
- Using the special arrays
  - `$_GET` //data passed using the GET method
  - `$_POST` //data passed using the POST method
  - `$_REQUEST` //data passed either by using GET or POST
- Every value attribute of a field becomes an array element accessible by using a string index with a value corresponding to the name attribute associated to the same field



# Example form (1/2)

---

File index.html

```
Vote your preferred site: <BR>
<FORM ACTION="do.php" METHOD="GET">
<INPUT TYPE="TEXT" NAME="site"><BR>
<INPUT TYPE="SUBMIT" VALUE="Vote">
</FORM>
```



# Example Form (2/2)

---

File do.php

```
The selected site is:<BR>
```

```
<?php
```

```
    echo $_GET["site"];
```

```
?>
```



# Exercise

---

- Design a simple web calculator accepting only 2 operands and one operation chosen between
  - +
  - -
  - \*
  - /
- Design the PHP page that computes the calculation result





# Agenda

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# Web Sessions

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- The HTTP protocol is stateless (without memory)
  - Every request is independent from the previous one(s), and cannot “remember” the previous path of a given user
  - Input variables in each page may only depend on the FORM in the immediately preceding page
- Users, on the other hand, need to feel the impression of a “continuous” navigation, where a choice made in a page is “remembered” for all successive pages.



# Requirement

---

- We must build an **abstraction** of a “navigation session”
- Session = sequence of pages, visited on the same site by the same user with the same browser, in the same navigation stance, having a logic sequentiality

# The problem: example

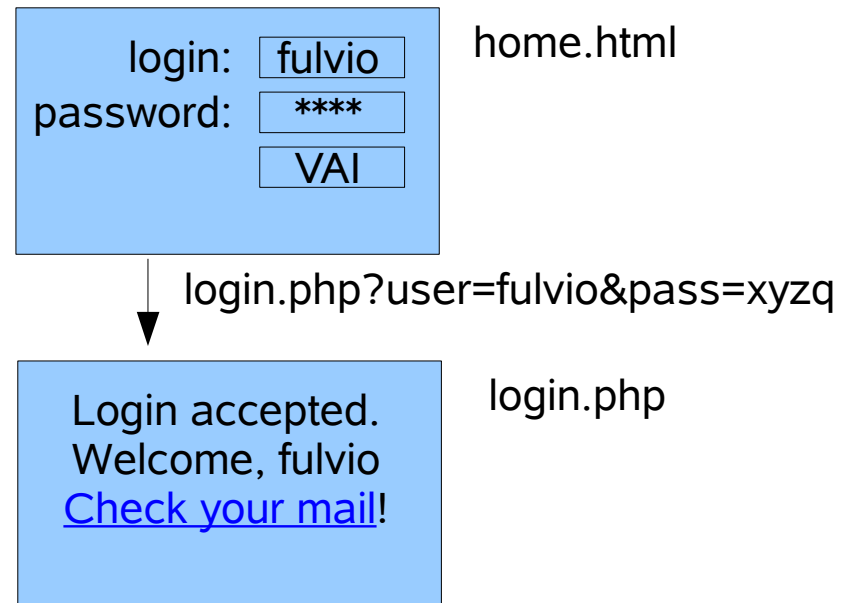
- The user enters username & password on the first page he visits
- The next page will be a dynamic page “validating” the login
- All successive pages should know the user name...

login:	<input type="text" value="fulvio"/>
password:	<input type="password" value="****"/>
	<input type="button" value="VAI"/>

home.html

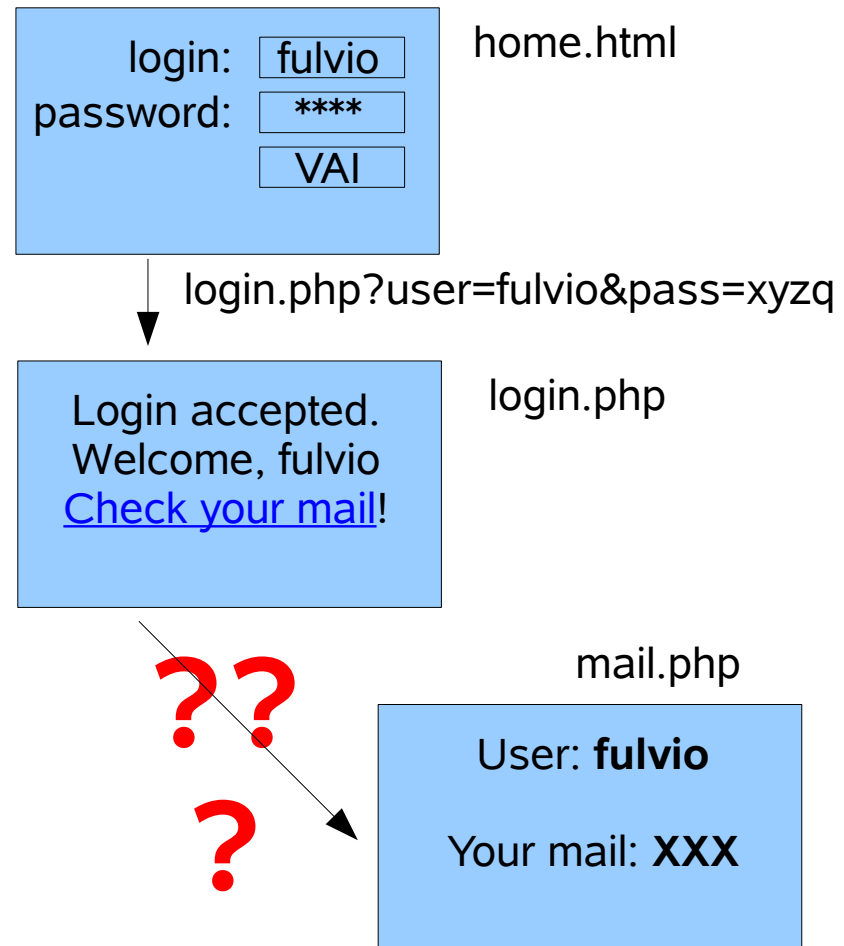
# The problem: example

- The user enters username & password on the first page he visits
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- All successive pages should know the user name...



# The problem: example

- The user enters username & password on the first page he visits
- The next page will be a dynamic page “validating” the login
- All successive pages should know the user name...



# Example: home.html

```
<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.01//EN" "http://www.w3.org/TR/html4/strict.dtd">
```

```
<html>
```

```
  <head>
```

```
    <title>Pagina di login</title>
```

```
    <meta http-equiv="content-type" content="text/html; charset=utf-8">
```

```
  </head>
```

```
  <body>
```

```
    <h1>Insert your data</h1>
```

```
    <form method="GET" action="login.php">
```

```
      Username: <input type="text" name="user" /> <br />
```

```
      Password: <input type="password" name="pass" /> <br />
```

```
      <input type="submit" />
```

```
    </form>
```

```
  </body>
```

```
</html>
```





# Possible solutions

---

- URL rewriting
- Hidden FORM variables
- Cookies
- Cookie-based session management





# URL rewriting

---

- We may modify the text of *all links* in the pages, to pass every time, with the GET method, all desired variables.
  - `<a href="mail.php?user=  
<?php echo "\'" . $_GET["user"] . "\'" ?>`  
>
- We must modify *each and every* link with this strategy



# Hidden variables

---

- We may add some hidden variables into a FORM
  - `<input type="hidden" name="user" value="fulvio" />`
- Invisible to the user, cannot be modified by the user
- Accessible to the server page (`$_REQUEST["user"]`) and can be modified by the server (`value="xxxx"`)



# Hidden variables: drawbacks

---

- We must repeat *all* variables in *all* pages
- Only FORM-based navigation
  - No `<a href="...">` links!



# Cookies

---

- Cookies are “small” parcels of information that the server may store on the browser
  - In the http response, the server adds a “set cookie” command
  - The browser promises to send back all cookies to the server at each successive http request
- A cookie is a 4-tuple composed of
  - Name
  - Value
  - Expiration (date/time)
  - Domain



# Cookie-based solution

---

- When login.php validates the password, it sets a cookie on the browser
- The page mail.php may read the cookie that will be sent by the browser at the next request



# Cookies in PHP

---

- Writing: `setcookie("name", "value")`
  - *bool setcookie ( string name [, string value [, int expire [, string path [, string domain [, int secure]]]] )*
  - Must be called **before any** HTML contents (including spaces!)
- Reading: `$_COOKIE["name"]`
- Checking: `if( isset($_COOKIE["name"]) ) ...`
- Deleting: `setcookie("name", "")`



# Cookies: pros

---

- Only one set-cookie is needed, at the first page receiving the information
- Many cookies may be set, one for each variable
- No need to modify links nor FORMs



# Cookies: cons

---

- Impossible to store “large” information
- Storing a lot of cookies is “impolite”
- Trusting data coming from the browser may be unsafe
- The browser might (legitimately) refuse to send the cookies back





# Session management

---

- We may store many different variables by using *only one cookie*
- The cookie is used to store a “magic number”, different for each new session
  - name="session" value="123456"
- The server stores (somewhere) all session variables associated to that number
  - Session=123456  $\Rightarrow$  { "user" = "fulvio", "language" = "IT" }



# Session variables

---

- A set of (name, value) couples
- May be stored
  - In the web server memory
  - In a file private to the web server (ex. session.123456.vars)
  - In a database table (Session, Name, Value)
- On every new page, the received cookie will “unlock” the associated variables, and make them available to the server page.



# Sessions in PHP (1/3)

---

- Session activation: `session_start()`
  - No parameter. Must be called *before any other action*
  - Creates a new session, or reconnects to the existing one
  - Creates a cookie with a name like `PHPSESSID123456`



# Sessions in PHP (2/3)

---

- Session variables usage
  - Special vector `$_SESSION` will store all variables associated to the session
  - `$_SESSION["user"] = "fulvio"`
  - `echo $_SESSION["user"]`
  - `if ( isset( $_SESSION["user"] ) ) ...`



# Sessions in PHP (3/3)

---

- Session closing:
  - Expires automatically after 20-30 minutes
  - Expires automatically when the browser is closed
  - May be “reset” with `session_destroy()`

# Example: login.php

```
<?php
```

```
    session_start() ;
```

```
    $user = $_REQUEST["user"] ;
```

```
    $pass = $_REQUEST["pass"] ;
```

```
    if($user == "fulvio" && $pass == "xyz")  
    {
```

```
        // login OK
```

```
        $_SESSION["user"] = $user ;
```

```
        $login = 1 ;
```

```
    }
```

```
    else
```

```
    {
```

```
        //
```

```
        $l
```

```
    }
```

```
?>
```



```
</html>
```

```
</head>
```

```
<title>Check login</title>
```

```
</head>
```

```
<body>
```

```
<?php
```

```
if($login == 1)
```

```
{
```

```
    echo "<p>welcome, $user</p>\n";
```

```
    echo "<p>Check your <a  
href=\"mail.php\">mail</a></p>\n" ;
```

```
}
```

```
else
```

```
{
```

```
    echo "<p>ERROR: invalid login, <a  
href=\"home.html\">retry</a></p>\n" ;
```

```
}
```

```
//echo "<p>Password: $pass</p>\n" ;
```

```
?>
```

```
</body>
```

```
</html>
```

# Example: mail.php

```
<?php  
session_start() ;  
?>
```

```
<html>  
<head>  
<title>La tua posta</title>  
</head>  
<body>  
<?
```

```
if(isset($_SESSION["user"]))  
{  
    $user = $_SESSION["user"] ;  
    echo "<p>Ecco la tua posta, $user</p>\n" ;  
    /* stampa la posta... */  
}
```

```
else  
{
```

```
    echo "<p>ERRORE: devi prima fare il <a  
href=\"home.html\">login</a></p>\n" ;  
}
```

```
?>  
</body>  
</html>
```





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# DB connections

---

- PHP supports many different DBMS:
  - dbm, dBase, FrontBase, filePro, Informix, Interbase, Ingres II, Microsoft SQL Server, mSQL, MySQL, MySQLi, ODBC, Oracle 8, Ovrimos, PostgreSQL, SESAM, SQLite, Sybase
- Each database interface has a set of dedicated functions, usually different between different DBs (and not compatible)
- Some high-level libraries offer a unified interface for accessing DBMS (PEAR DB, ADODB, ...)

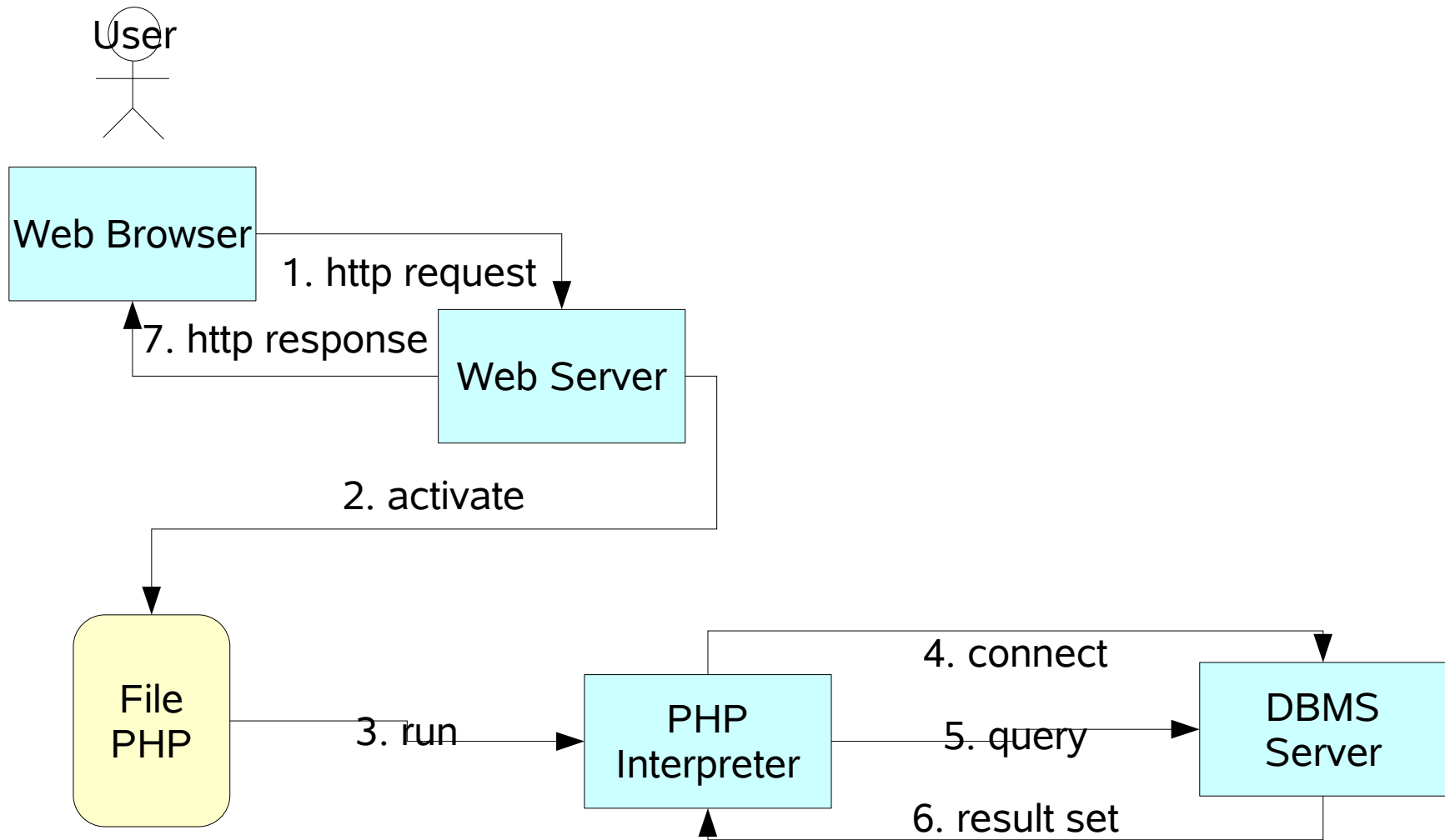


# Basic terminology

---

- **Connection** = open link between the PHP interpreter and a given DBMS
- **Query** = SQL command issued by the PHP interpreter to the DBMS by using an open connection
- **Result set** = table (virtual) of query results, as computed by the DBMS. Result sets are not automatically transferred to the PHP interpreter and there are no guarantees about their storing inside the DBMS (VOLATILE)
- **Row** = A single row of a Result set.

# Architecture





# Basic Structure

```
<?php
/* Connecting, selecting database */
Connect { $link = mysql_connect("mysql_host", "mysql_user", "mysql_password")
          or die("Could not connect : " . mysql_error());
DB selection { echo "Connected successfully";
              mysql_select_db("my_database") or die("Could not select database");
Preparation { /* Performing SQL query */
Execution { $query = "SELECT * FROM my_table";
           $result = mysql_query($query) or die("Query failed : " . mysql_error());
Query Row extraction { /* Printing results in HTML */
                    echo "<table>\n";
                    while ($line = mysql_fetch_array($result, MYSQL_ASSOC)) {
                        echo "\t<tr>\n";
                        foreach ($line as $col_value) {
                            echo "\t\t<td>$col_value</td>\n";
                        }
                        echo "\t</tr>\n";
                    }
                    echo "</table>\n";
End of the query { /* Free resultset */
                 mysql_free_result($result);
Disconnect { /* Closing connection */
            mysql_close($link);
?>
```



# Connection

---

- The DBMS connection must be opened in every page using information from the DB:
  - `$link = mysql_connect("mysql_host", "mysql_user", "mysql_password") or die("Could not connect : " . mysql_error());`
- For XAMPP, the parameters are:
  - `$link = mysql_connect("localhost", "root", "") or die("Could not connect : " . mysql_error());`
- Immediately after, a specific DB must be selected:
  - `mysql_select_db("my_database") or die("Could not select database");`



# Query

---

- 4 phases:
  - **Preparation:** Builds the SQL query string
  - **Execution:** The SQL query is issued to the DBMS and the corresponding Result set is gathered
  - **Extraction:** reading of data in the result set
  - **Data Formatting:** (X)HTML code for rendering results
- Extraction and Data Formatting are usually performed inside a while (or a for) cycle
- Data formatting may be optional



# Preparation

---

## ■ Fixed SQL command:

- `$query = "SELECT login FROM user" ;`
- `$query = "INSERT INTO user (login, password) VALUES ('goofy', 'xyz')" ;`

## ■ SQL command with variables:

- `$query = "SELECT login FROM user WHERE password = '" . $password . "'" ;`
- The string concatenation operator is used to insert the value of PHP variables inside the SQL query. Remember single quotes (') inside SQL queries for literal values



# Execution

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- Once the query is ready, it must be sent to the DBMS using an open connection
  - `$result = mysql_query($query) or die("Query failed : " . mysql_error());`
- For INSERT, DELETE or UPDATE queries no other work is needed
- SELECT queries, instead, need post-processing of the returned result set
- `$result` contains a reference to the query result set, by properly using `$result` required data can be retrieved





# Extraction

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- Based on
  - `$row = mysql_fetch_array($result, MYSQL_ASSOC) ;`
  - `$result` is the Result set given by `mysql_query`
  - `$row` is an associative array containing the query results
  - The `mysql_fetch_array` function returns the rows of the result set, one per each call
  - When the end of the result set is reached, the function returns `false`



# Example

name	surname
Fulvio	Corno
Dario	Bonino

- `$query = "SELECT name,surname FROM user"`
- `$result = mysql_query($query) ;`
- `$row = mysql_fetch_array($result, MYSQL_ASSOC) ;`
- `$row["name"] → "Fulvio", $row["surname"] → "Corno"`
- `$row = mysql_fetch_array($result, MYSQL_ASSOC) ;`
- `$row["name"] → "Dario", $row["surname"] → "Bonino"`
- `$row = mysql_fetch_array($result, MYSQL_ASSOC) ;`
- `$row → 0`



# Extraction and data formatting

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- The extraction and data formatting phases are usually collapsed into a single cycle

```
$result = mysql_query("SELECT id, name FROM mytable");  
while ($row = mysql_fetch_array($result, MYSQL_ASSOC))  
{  
    printf("<p>ID: %s  Name: %s</p>\n",  
        $row["id"], $row["name"]);  
}
```



# Alternative extraction

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- The `MYSQL_ASSOC` parameter requires the extraction function to return `$row` in form of an associative array, where data is accessible by name:
  - `$row["name"], $row["surname"], etc.`
- `MYSQL_NUM`, instead, forces the extraction function to return a simple array, with numeric indexes
  - In this case the first column has index 0
    - `$row[0], $row[1], etc.`



# Freeing results

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- At the end of results extraction the memory associated to the result set shall be freed (both at the PHP interpreter and at the DBMS)
- `mysql_free_result($result);`
- Freeing the result set leaves the DB connection open allowing to issue new queries without performing a new connection.



# Connection closing

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- At the end of the elaboration (usually at the end of the PHP page) the DB connection shall be closed
- `mysql_close($link);`



# Useful DB functions

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- `mysql_num_rows($result)`
  - Returns the number of rows contained in the result set
- `mysql_error()`
  - Gets the error message associated to the last operation on the DB



# And... for other DBMS?

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- Same concepts, different syntax!

- Ex: PostgreSQL

```
<?php
$conn = pg_connect("dbname=publisher");
if (!$conn) die("An error occurred.\n");

$result = pg_query($conn, "SELECT id, author, email FROM authors");
if (!$result) die("An error occurred.\n");

while ($row = pg_fetch_assoc($result)) {
    echo $row['id'];
    echo $row['author'];
    echo $row['email'];
}
?>
```

- Ex2: Oracle 8

```
<?php
$conn = oci_connect("user", "password");

$query = "SELECT id, name, lob_field FROM fruits";

$stmt = oci_parse($conn, $query);
oci_execute($stmt);

while ($row = oci_fetch_array($stmt, OCI_ASSOC)) {
    echo $row['ID']."<br>";
    echo $row['NAME']."<br>";
}
?>
```